

What is it for?

.....
A game that involves throwing an imaginary ball that helps people learn each other's names.

Time & People

.....
5 - 15 minutes
5 – 50 people
Ideal: around 20

Materials

.....
None

Source

.....
Applied Improv Game

And also...

.....
Can add a second or third 'ball' – this greatly increases the need to pay attention and the game will eventually break down, usually amongst much laughter

Description

.....
Stand in a circle, and introduce the activity

Go around the circle and have everyone say their preferred name

Demonstrate throwing an imaginary ball to someone else in the circle, as you throw to that person, call their name

When they 'catch' the ball, they also say their own name

Then they throw it to another person in the circle, calling that person's name

Stop after a while and ask what makes it easy or hard to do

Could also ask if people are making up imaginary rules (hint: there are no rules except those described above)

Resume playing